# DWIN Linux LCD Screen (40 series) QT Cross-compile Configuration



1	Install QtCreator	1
	1.1 System Requirements	1
	1.2 Download QtCreator	1
	1.3 Install QtCreator	1
2	2 Configuring the cross-compilation environment	5
	2.1 Run the QtCreator	5
	2.2 Configuring the cross-compilation environment	5
3	3 Compile Qt project	10
	3.1 Open the project	10
	3.2 To add environment variables	11
	3.3 Run qmake	12
	3.4 Build	14

## 1 Install Qt Creator

## 1.1 System Requirements

This document is based on Ubuntu 14.04 system for verification. Other versions of Ubuntu systems should work but are not verified.

# 1.2 Download Qt Creator

The version of Qt Creator used in this document is 2.7.2. Please download the version that matches the operating system.

<ul> <li>source/</li> <li>qt-creator-windows-opensource-2.7.2.exe</li> <li>Q2-Jul-2013 19:43 53M Details</li> <li>qt-creator-mac-opensource-2.7.2.dmg</li> <li>Q2-Jul-2013 19:43 53M Details</li> <li>qt-creator-linux-x86 64-opensource-2.7.2.bin</li> <li>Q2-Jul-2013 19:43 62M Details</li> <li>qt-creator-linux-x86-opensource-2.7.2.bin</li> <li>Q2-Jul-2013 19:43 63M Details</li> <li>qt-creator-2.7.2-src.zip</li> <li>Q2-Jul-2013 19:43 27M Details</li> <li>qt-creator-2.7.2-src.zip</li> <li>Q2-Jul-2013 19:43 22M Details</li> </ul>				
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	qt-creator-2.7.2-src.tar.gz	02-Jul-2013 19:43	22M	Details

# 1.3 Install Qt Creator

Copy the installer to your Ubuntu system and add execute permissions to the file:

# chmod +x qt-creator-linux-x86 64-opensource-2.7.2.bin

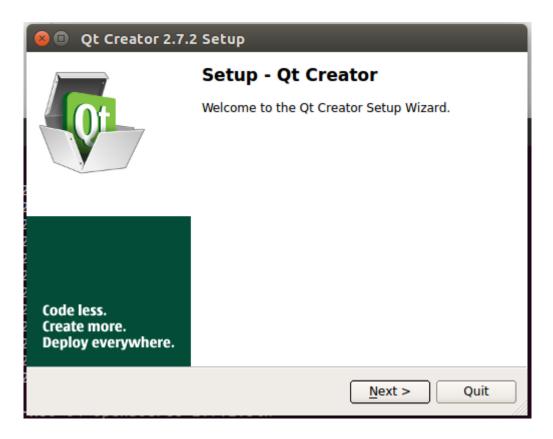
```
dwin@ubuntu:~$ cd /home/dwin
dwin@ubuntu:~$ chmod +x qt-creator-linux-x86_64-opensource-2.7.2.bin
```

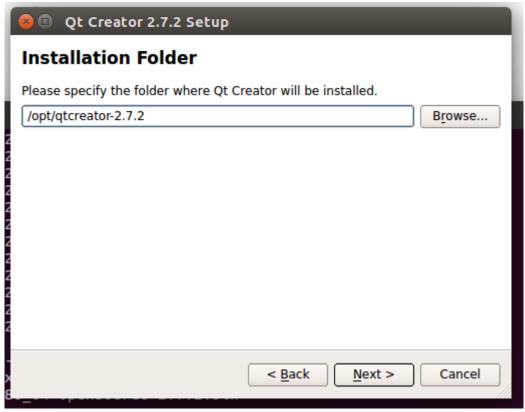
Run the installer

# sudo ./qt-creator-linux-x86\_64-opensource-2.7.2.bi

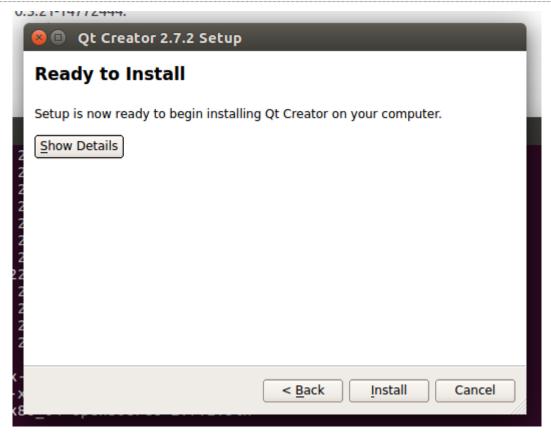
Click the "Next":

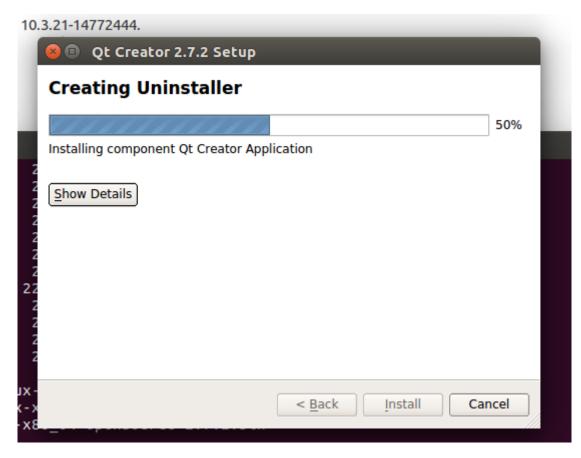
















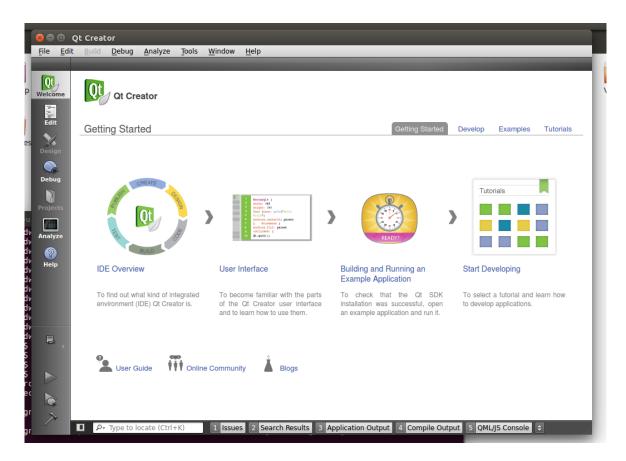
# 2 Set up the cross-compilation environment

#### 2.1 Run the Qt Creator

The Qt Creator executable file is in the bin directory of the installation directory.

# /opt/qtcreator-2.7.2/bin/qtcreator

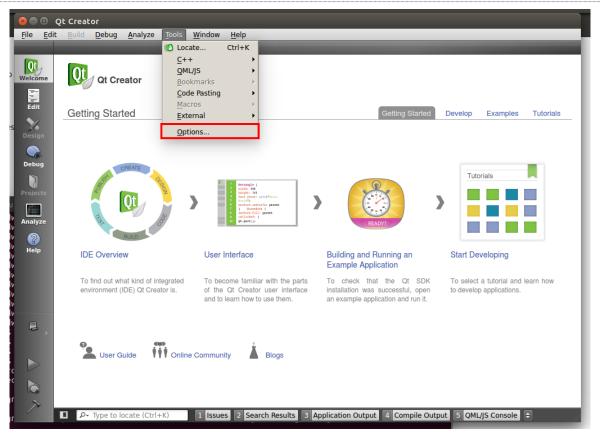
The interface of software is as below.

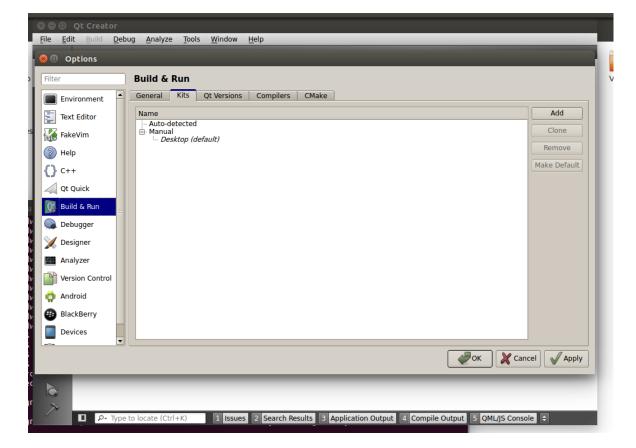


# 2.2 Set up the cross-compilation environment

Choose [tool] – [options] as below.



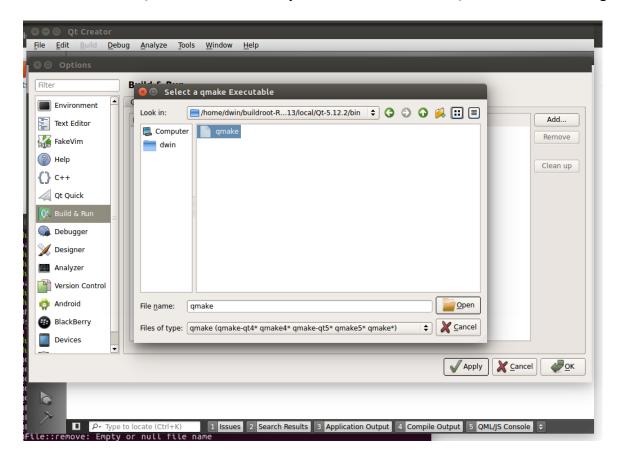


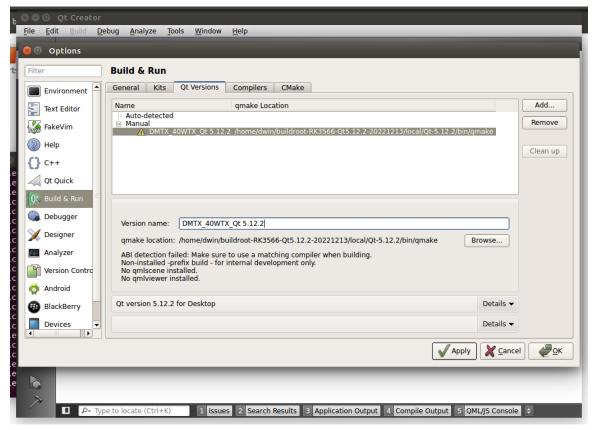


Set qmake: choose [Build & Run] - [Qt Version] - [Add],



"qmake" is in the 'local/Qt-5.12.2/bin/' directory of buildroot-RK3566-Qt5.12.2-20221213.tar.gz

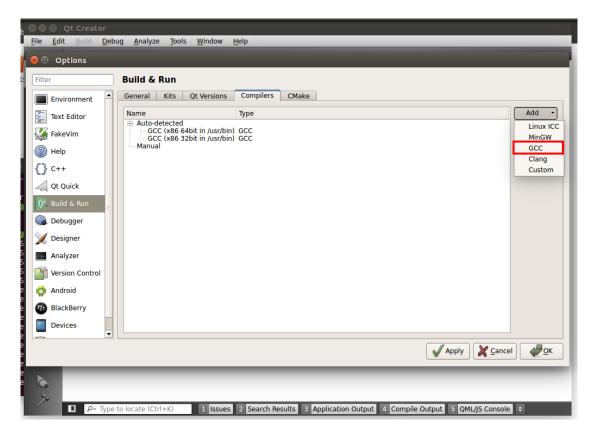




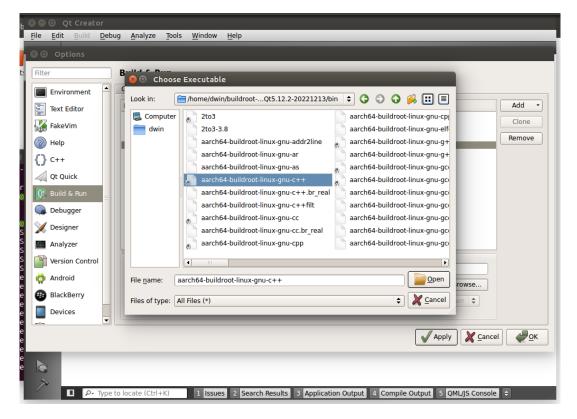


Professional Creditable Successful

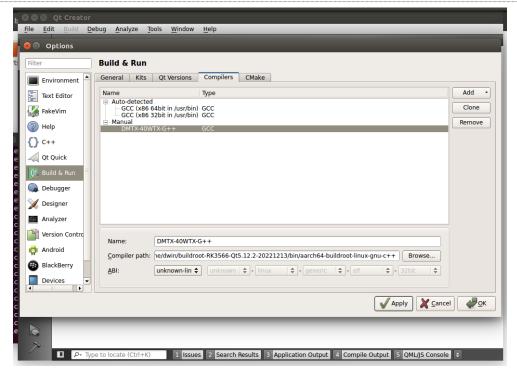
Set compilation toolchain: choose [Build & Run] – [Compilers] – [Add] – [GCC]:



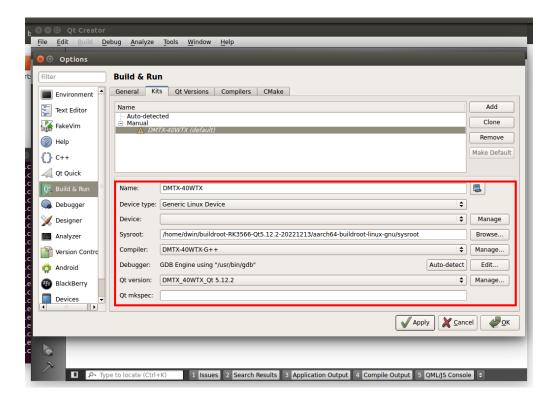
The compiler is located in the 'bin' directory of the 'buildroot-RK3566-Qt5.12.2-20221213.tar.gz' pac kage.







Set up the build kit: choose [Build & Run] - [Kits]:

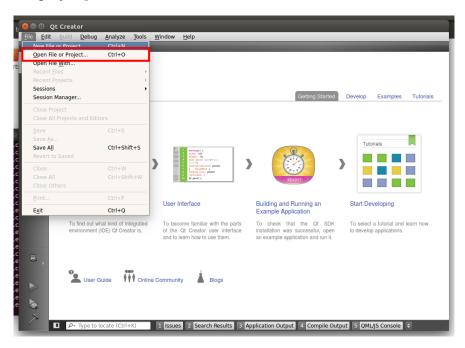




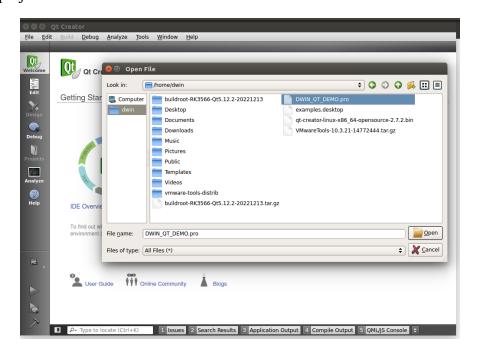
# 3 Compile Qt project

## 3.1 Open the project

[File] – [open file or project]:

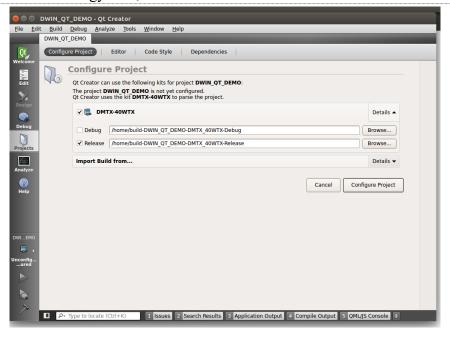


Choose the Qt project:



Configure the project:

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#### 3.2 Add environment variables

Go to [Projects] - [Build & Run[ - [Build Environment], and add a variable:

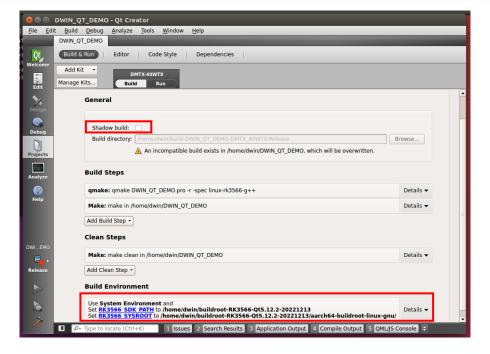
Variable Name 1: RK3566\_SDK\_PATH

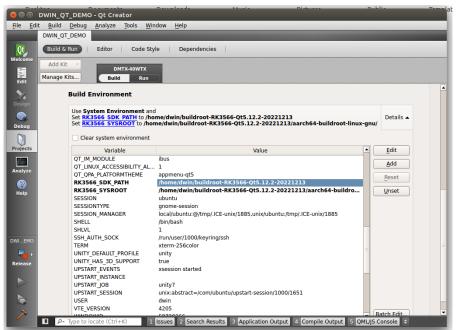
Value 1: Root directory of the 'buildroot-RK3566-Qt5.12.2-20221213.tar.gz' package

Variable Name 2: RK3566 SYSROOT

Value 2: 'sysroot' directory in the 'aarch64-buildroot-linux-gnu' directory of the 'buildroot-A40i-QT-sd k-20220623.tar.gz' package.



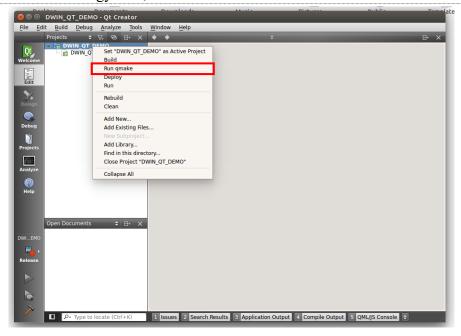




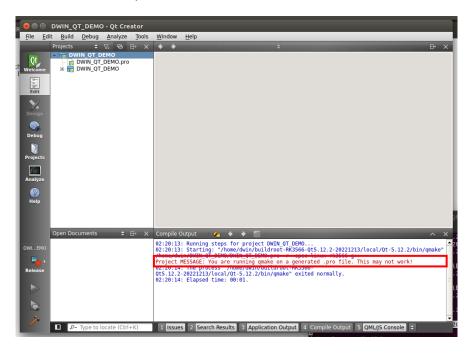
# 3.3 Run qmake

Choose project, 'right key' - run qmake



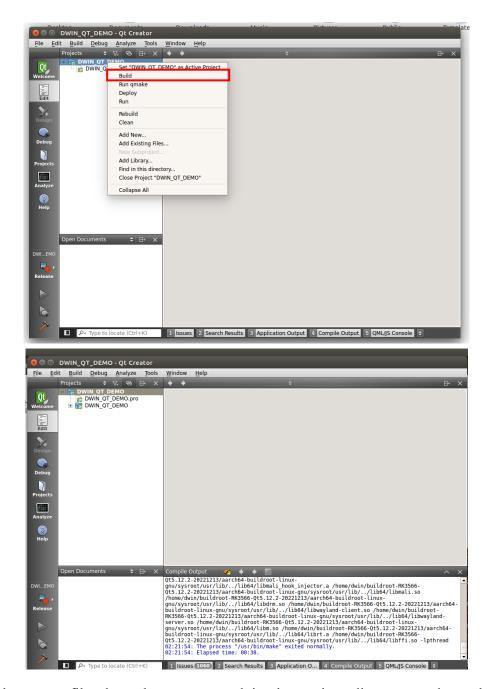


When qmake is successful, it looks like the image below (the red part is the printout of DWIN\_Q T DEMO.pri, which does not affect).





## **3.4 Build**



At this point, the target files have been generated in the project directory and can be copied to the screen for execution.

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#### **Revision Records**

Rev	Revise Date	Content	Editor
00	2023-06-09	First Edition	Zheng Jianxin

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